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R-PAS Code Sequence

C-ID: AB Ror Training Missouri **P-ID:** 4746 **Age:** 19 **Gender:** Male **Education:** 10

Cd	#	Or	Loc	Loc #	SR	SI	Content	Sy	Vg	2	FQ	P	Determinants	Cognitive	Thematic	HR	ODL (RP)	R-Opt	Text	
I	1		W				(A)				o		F	INC1	PER				Pr	*
<p><i>Comment:</i> Reference to movie in answer to question to provide rationale for R is PERNot Pop, per center D4 is human-like body. Delete ABS, because what is symbolized should be ID'd, see p. 131. INC1 for bf people in RP, and appears to mean center part is human and D2 is wings, but very confused in CP, could almost be DR or INC2. e.g. E is confused re 1 vs 2 in CP, communication is confusing. The reference to a symbol could be a permissive context but it the R mentions wearing it over their face, which is non-sensical, so as to cancel the premissive context. So do code a special score</p>																				
	2		W			SI	A				o		F		AGC					*
II	3		W			SI	(Hd),Art				o		FC,C'				GH			*
<p><i>Comment:</i> Described as a face, code Hd, with face paint (clown-looking thing in the CP does not really make it a clown, which would be (Hd). Face paint elaboration accounts for Art. Paint on face in this way, without clear distinction, not separate objects for paint and face = No Sy. A lto of spontaneous form description early in CP, Color mentioned later, hence FC not CF.</p>																				
	4		W			SI	An,BI	Sy			o		CF,FD		MOR,MAP					*
<p><i>Comment:</i> Bullet is not seen, is a "prop" to explain the damage to the face, so that not AGC and no NC no movement. -FQ is scored o, by face and mask being the closest objects and listed as FQ o. However, with this being bottom half and the examiner judgment involved in extrapolation, could be coded FQ u.</p>																				
	5		W				A	Sy		2	o		FMa	INC1						*
<p><i>Comment:</i> Not Pop per includes D2. --INC1 for bears w/hands. "-Reaching for each other" not enough for COP (add they are friends or to hug or dance, would be COP & MAH)</p>																				
III	6		D	1			Ad				-		F	DV1			ODL		Pr	*
<p><i>Comment:</i> No AGC because leaves RP with coyote or deer, and decides spontaneously in CP that it is a deer. -FQ, for D1 no faces at all. For Whole Animal Face is FQ-. Examiner judgment in addition with a remote FQ- without anything similar in FQ table leads to FQ-. -Jawbone IS ODL. -Deers have antlers not horns, so would code DV1 as wrong word, assuming that the subject did not see it as horns.</p>																				
	7	@	D	1			Hd,NC	Sy			-		Mp,C'		MOR	PH	ODL			*
<p><i>Comment:</i> Would we not code synthesis for "make-up eyeliner" as separate discernible object with "the only thing to come down" as relationship? ... think so, but it is not communicated crisply. --The eyeliner/make-up is not elaborated in any artistic, stylistic, or decorative way or as a fashion, so NC and not Art (?) -Jawbone ODL</p>																				
IV	8		W			SI	A,Cg,NC	Sy		2	-		Mp,C'	FAB1,PEC			PH			*
<p><i>Comment:</i> "Burns sitting in tree" "slouched" with clothing on to continue seeing them as humanlike and not consistent with species ... would be coded M (vs. FM) -Favoring FAB 1 not FAB2 because it is a mere anthropomorphization, with consistency among the features, until you get to the "gigantic feet" comment (PEC). -They do carry one egg on their feet, the feet are not really gigantic, the eggs are rather large and they use two feet at a time. PEC in that it nonsensical to attribute gigantic size of feet to carrying eggs.</p>																				
	9		D	(3+5)			An				u		FD							*
<p><i>Comment:</i> - D3 and D5 are combined into a single object = Dd - -PER? Absence of personal experience ("I have never seen an X-Ray") would not PER. - In beginning of CP, Subject introduces anatomy (skull) elaboration, but it is consistent w/RP and sensible under the RP rubric of "the top of someone's head" -Verbalization get more confusing in response to E's last question. Might ask if saw it as X-Ray the first time. -No PEC for S's last comment, per provoked. -No PER for lack of personal experience, re "I have never really seen an X-Ray."</p>																				
V	10		W				A				o	P	FMa,FD						Pr	
	11		W				A				o		F							
VI	12		Dd	(3+12)			Ad				u		C'	DV1						*
<p><i>Comment:</i> As one object = Dd; -FQ the D3 area for a face is FQ o, but the necks is really odd, so best code might be FQu. Examiners would likely disagree on this. - "negative form picture" X2 scored as DV1</p>																				
	13		D	(3+12)			Ad				-		C'							*
<p><i>Comment:</i> Probably, after the first verbalization in the CP for this response, might ask, "Are you seeing these 3 things, the raccoon face, rabbit's nose, and squirrel's nose as one, two or three separate things or responses?" Also, RP "nose" vs CP "face", If not resolved re # of R's, could code as one R or 3 R's online and see if there is much difference in interpretation.</p>																				
	14		D	(3+12)			Ad				-		C'							*
<p><i>Comment:</i> See #14 for FQ. -Might inquire "it's crazy" as a loaded phrase per ch. 5</p>																				
VII	15		D	2			Ad			2	o		FMp							*
<p><i>Comment:</i> "Head looking that way and ears perking up" is FMp. --Upper half of body is Ad, area is exhausted by upper half.</p>																				
	16		D	2			Ad			2	-		F							*
<p><i>Comment:</i> FQ is based on FQ- for large animal to D2.</p>																				
VIII	17		W				An		Vg		n		C		PER					*
<p><i>Comment:</i> aneurysm--not seen</p>																				
	18	>	W				A,NC	Sy			o	P	FMa,r		AGC					*
IX	19	>	W				Ex,NC	Sy	Vg		n		Mp,ma-p,r	FAB2	ABS	PH			Pr	*
<p><i>Comment:</i> Very confused reasoning; poor fluid communication, it is so hard to make sense out of the R. In these situations, often examiners code different Cog codes, some might code DR2, or even multiple codes. FAB2 covers it pretty well and corresponds to more "WSum Cog points" than DR2, so it is a good choice in that you choose the code (FAB2) with more points. The "west side of the planet" is weird also, how can you know thus DR-sh. -FQu is for < Landscape (Generally reflected) as best form match. -Mp is for "confused" which is part of FAB2 or DR2. -One could inquire about "clouds" to rule out shading and "color"</p>																				
	20		W			SI	(Ad),Art,NC	Sy			u		FMp,FD		AGM,AGC	PH				*
<p><i>Comment:</i> Scored as the logo bull for Chicago Bulls basketball -FQ u if head of bull is to D8, per FQ table. -Smoke is Fi for content. -No FAB1 for smoke and bull in a design -- = permissive context</p>																				
X	21		D	7, 8, 12, 13			A			2	u		F						Pr	*
	22		D	2			(H)			2	-		F		AGC	PH				*

Comment: FQ- closest in Table is FQ- for monster, nothing else close, hence FQ-

23	W			Hd,NC	Vg	2	-		F	PEC		PH			*
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Comment: There a number of suggested but not clear Cog Codes in this poorly communicated R. PEC per the attributions and causal language in the midst of things, results in PEC. At no point, does subject suggest that it is not real, thus no "permissive context."

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Code Sequence shows:

- RP & CP
- Comment

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